

Vet Ed 2017 Liverpool Instructions for Poster Submissions

Thank-you for submitting a poster abstract. There will be 3 sets of 3 parallel poster sessions. In these sessions you will have a set amount of time to 'advertise' your poster:

- Regular Poster Presenters:
 - 3 minutes presenter time to summarise your poster
 - 2 minutes question time
- Extended Poster Presenters (these are asterisked in the draft programme published on the Vet Ed website - <http://veted2017.tymfu.org/resources/Poster-Titles-Draft-Programme.pdf>):
 - 6 minutes presenter time to summarise your poster
 - 4 minutes question time

Please could all poster presenters provide the following:

1. A hard copy of your poster should be brought along with you to Vet Ed. Posters should be printed as:
 - EITHER **SIZE A0 IN PORTRAIT ORIENTATION ONLY**
 - Maximum Width = 841 mm
 - Maximum Height = 1189 mm
 - OR **SIZE A1 IN PORTRAIT ORIENTATION**
 - Maximum Width = 594 mm
 - Maximum Height = 841 mm
 - OR **SIZE A1 IN LANDSCAPE ORIENTATION**
 - Maximum Width = 841 mm
 - Maximum Height = 594 mm
2. A summary PowerPoint should be submitted electronically in advance of Vet Ed to veted17@liverpool.ac.uk by **Friday 2nd June 2017 17:00** :
 - Microsoft PowerPoint Widescreen 16:9
 - Number of slides:
 - Regular Poster Presenters = 1
 - Extended Poster Presenters = 2
 - The summary slide(s) will be projected on screen behind you during your presentation and can consist of:
 - EITHER a miniature version of your poster
 - This will be most useful for posters that include large text fonts and graphics that will be readable by the audience if your poster has been miniaturised.
 - OR a summary of your poster (e.g. key points, pertinent images / diagrams / charts / tables)
 - This will be most useful for posters that include smaller text fonts and graphics that will NOT be readable by the audience if your poster has been miniaturised.
 - Please leave the bottom right-hand corner of the slide free of any text / graphics as this is where the timer will appear.